



Junior Church

LESSON PLANS: 11-07-21

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Family Fun

(All Ages)

Architects

Activity time: 10–15 minutes

Aim: to consider the complexity of Solomon's task

You will need: art materials

1. Invite the children to create pictures of a building to use for worshipping God. Encourage them to 'think big' and come up with extravagant designs.
2. Admire the finished pictures and then talk about the practicalities: How would they go about building one of these places? Where would they start? What would they need? Help them realise that it could be complex and difficult!
3. Explain that you will be discovering what it takes to build a temple as you find out about one of the big tasks God had for King Solomon to do.



Dolphins

(Age 3, F1 & F2)

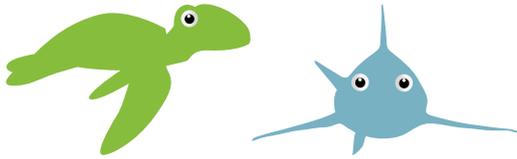
Construction play

Activity time: 15 minutes

Aim: to realise that Solomon worked with God to make a beautiful Temple

You will need: a variety of construction toys, such as wooden bricks, interlocking bricks, cardboard boxes

1. Work as a family/in teams. Provide each group with some construction toys. Allow them to spend some time experimenting with the bricks and building with them.
2. Set the children a series of building challenges. As they carry these out, encourage them to work together. At the end of each challenge, praise the constructions and the way the children have worked together.
3. The challenges could include: 'build a tall tower', 'build a house' or 'build a wall'.
4. After the final construction challenge, talk to the children about how they worked together. Say that Solomon, King Hiram and the builders worked together to build the Temple. There was also an extra person working with Solomon. Who do the children think it was? God was helping and guiding Solomon in everything he did!



Turtles Sharks

(Year 1 & 2)

(Year 3 & 4)

Maze

Activity time: 10–15 minutes

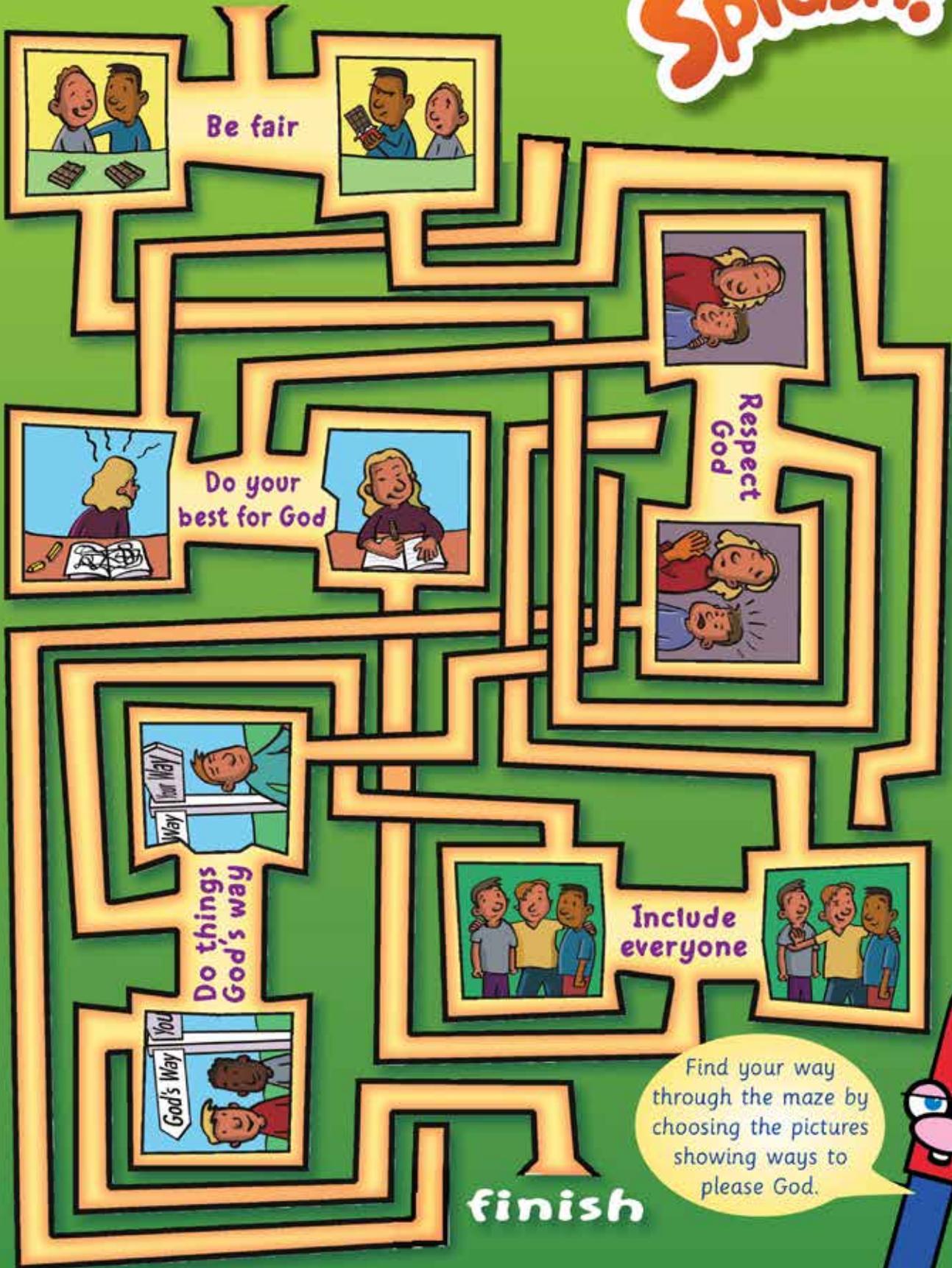
Aim: to make some choices

You will need: copies of the Splash! sheet from page 131

1. Give out copies of the Splash! sheet from page 131. Explain that to find their way through the maze the children must decide at each statement which child is doing things in a way that God likes.
2. As they do this, or after they have finished, challenge the children each to choose a way in which they would like to please God this week. Invite them to share this with the group and also to ask God for his help with this.

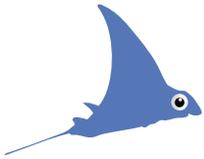
start

Splash!



Find your way through the maze by choosing the pictures showing ways to please God.





Guessing game

Activity time: 5 minutes

Aim: to think about where we can experience God

You will need: copies of the Xstream sheet from page 132

1. Give out copies of the Xstream sheet from page 132 and invite the children to look at the close-up pictures.
2. Working in pairs, challenge them to identify the items in the pictures and suggest where they would find them. After 2 or 3 minutes, choose children to give you the answers.
3. Encourage the children to put a tick by the items that are found in places where they could think about God and talk to him.
4. Explain that God is always available – we can be aware of him wherever we are and whatever we're doing!

Guess the object

XSTREAM

can you guess what these pictures are? Where would you use the things you can see in these pictures? Would you be able to worship God at the same time as using them?

